

KELLYWATERS Interaction Designer

WEB

3D ANIMATION

VISUALIZATION

url: <http://www.kellywaters3d.com>

email: kellywaters@gmail.com

ph.: 604-839-5325

PROFILE

What interests me most about design is the potential we have to positively affect lives around the world with the work we do. For this reason, I am equally interested and knowledgeable in the human-centered design process as well as the study of design as a means of improving the human condition. Over the past six years, life has led me on a path that has resulted in experience in web, animation, architectural and product design, as well as some object oriented programming. I have all of the technical skills, as well as the knowledge of the design process and what constitutes good design, I just need the chance to apply what I know to meaningful projects.

EDUCATION

Design and Media Arts - Simon Fraser University

Graduated 2011

Bachelor of Science

Extensive knowledge gained of the human-centered design process, including the application of user studies (ethnography, cultural probes, surveys, etc.), prototyping (physical and digital), brainstorming of ideas, interface design, communication design and information modelling.

Diploma in Game Art & Design - Art Institute of Vancouver

Graduated 2006

Was taught the design process for video games and applied that knowledge on a large, final team game project.

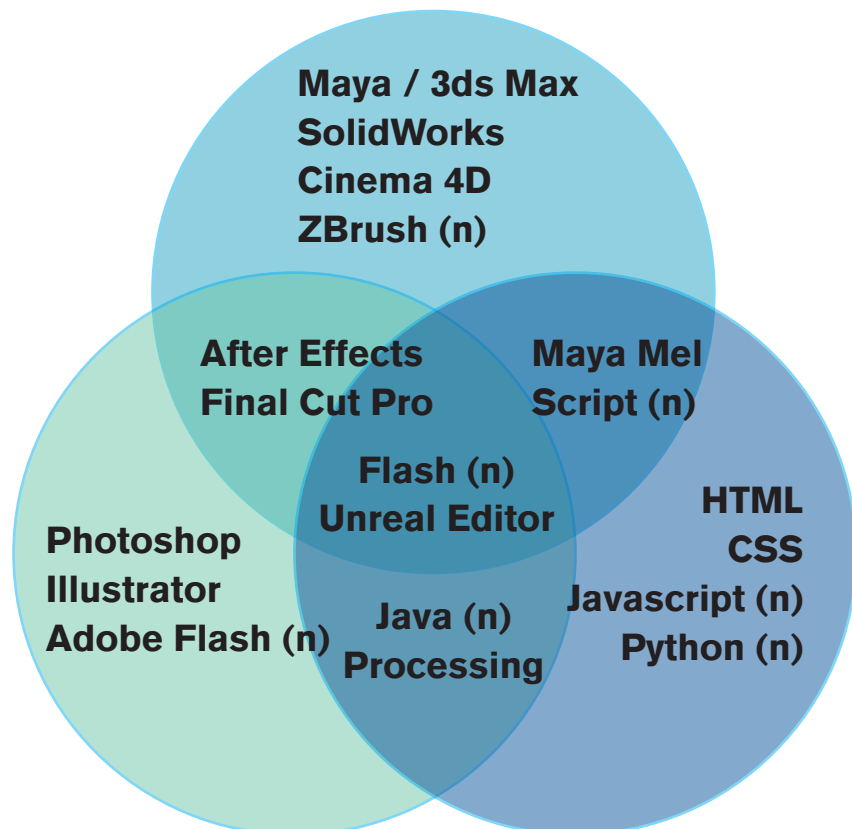
TECHNICAL SKILLS

3D - ●

2D - ●

Programming - ●

(n) - novice



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EXPERIENCE

Quality Assurance Tester / Additional 3D Artist - United Front Games August 2011 - Present

- Work on a medium-sized team, testing a game, which is projected to be one of the biggest selling titles of 2012.
- Complete specific tasks for both the QA and World Art teams, all with the goal and mindframe of contributing to the best product possible. Love working on the team, but desire a larger role.

Freelance Architectural Designer - MOUNTAINVIEW ACTIVE HOUSING INITIATIVE September 2009 - Present

- Work with a developer to create various promotional images for Ready-to-Move housing units, ranging from three-dimensional renderings to detailed, stylized site plans.
- Created renders and two 8 ft. by 4 ft. promotional posters for a ready-to-move housing development and a seniors community which are currently displayed on site in Cardston and Vulcan in Alberta.
- Continue to provide design services to MAHI on a freelance basis, creating visuals for various development proposals.

3D Artist & Web Design Intern/ Freelance Designer - MINGLEVERSE LABORATORIES May 2009 - March 2011

- Worked full-time as an intern designer from May-August 2009. Worked with the marketing department to create a total of 21 rooms ranging from a jungle, the Simpsons living room to a sports bar and the 2010 Richmond Oval.
- Continued to do freelance design until March 2011, when Mingleverse changed from 3D to a 2D experience.
- Participated actively in weekly team meetings, often times contributing design and marketing ideas that were implemented into the site, and are there today.
- MingleRooms were made first by researching a wealth of reference images, then designing them in Maya, followed by a lot of Photoshop on the renders.
- Created various buttons and logos for the Mingleverse site, some which are used today.

Web Designer / Webmaster - FOUNDATION FOR A UNITED HUMANITY April 2008 - July 2011

- Conceptualized the site layout and compiled the writing and photographs of Jordan Korth, to create the site <http://www.aunitedhumanity.org> in 2008, on a volunteer basis.
- The site is a constant learning process of how to promote a charity, and share important stories authentically.
- A United Humanity is constantly evolving as an organization, so too shall the website.

Design Industry Volunteer - NEW MEDIA BC / DIGIBC April 2009 - February 2010

- Volunteered at several digital media industry events, helping to guide visitors and make the events as enjoyable an experience as possible.
- Compiled training documents for volunteers at DigiBC's booth at the International Media Hub in Robson Square during the 2010 Vancouver Winter Olympics.